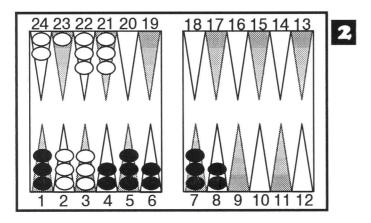


### Play in the Present for the Future by Chuck Bower



Money Game, Black to play 3-1?

The influence of computer programs, Jelly Fish and Snowie (robots), has had an impact on many areas of the game, including the once revered backgame. Whereas the robots can peer a few rolls in the future very accurately, the backgame player must be able to anticipate the flow many rolls ahead. As a result, neural nets often play backgames at an inferior level to their human opponents.

Robots prefer to avoid backgames, and thus seldom get training in their intricacies. Modern human players who have otherwise been the beneficiaries of the robots' tutoring often mimic their mentors' weakness as backgame players.

The robots' vulnerability as backgame players doesn't necessarily spill over to their technique at defending against them. The illustrated position is informative when the robots play the Black checkers.

Although White's backgame has crashed, even a 4-point board combined with the best defensive points (Black's 2- and 3-points) is a position to be respected. Black's roll of 3-1 appears to be a choice between a couple **obvious** moves, but Snowie sees some subtle choices as particularly powerful.

## The Last **HBC Sunday**One-Day of the *Millennium*

Sunday November 5th 2000 Wildcat Brewing Co.

Open \$20 (optional \$10 sidepool) Limited \$8

Registration 12 Noon - 12:30 PM 12:30 PM Play begins. Pre-register at 255-8902 or meese@worldnet.att.net

Many players, including the author, quickly converge on a decision between maintaining the strong prime (7/4, 5/4 or 4/1) and apparent safety clearing the 8-point. Snowie rollouts indicate these plays miss the mark by 0.1 units of cubeless equity or more. An errors so great in magnetude that they've been coined **whoppers** by Kent Goulding.

Snowie recognizes that White's position isn't likely to deteriorate in the next roll or two, so Black should be looking for FUTURE safety. In particular, fives are going to be difficult to play for quite a few rolls. 7/6 puts a spare on the 6-point where a comfortable five can be played in the future. After that, Snowie says the second best move is 8/5, holding the solid 4-prime. But best by 0.05 units of cubeless equity is the even more diverse 7/4. Now threes also become more playable in the future.

A second advantage of clearing the 7-point early is that Black will no longer have sixes to play. This helps Black's timing as well as leading to more rolls which pile the outside checkers on the 4-, 5-, and 6-points where they can be more safely and efficiently played once the bearoff begins.

Both of Snowie's preferred plays leave a double shot, but note that currently White's board is not imposing. In a few rolls, White may be able to bring two checkers around and make either the 5- or 6-point and THEN blots could be very dangerous for Black. In addition, if White hits now, the timing of the game could shift more towards Black's advantage.

Snowie says the best play (7/6, 7/4) makes future fives and threes easier, and has the double timing advantage of killing future sixes and slowing things in the event that White hits. All of these components improve Black's future chances of bringing home the win, or even the gammon.

Hoosier Backgammon Club Home Page: http://home.att.net/~meese E-Mail: meese@worldnet.att.net Butch & Mary Ann Meese 1008 Tuckahoe, Indianapolis, IN 46260-2215 (317) 255-8902

# 2000 Hoosier Backgammon Club Gammon Point Standings as of August 2000. The Player of the Month for August was Butch Meese with 156 gammon points.

sutcr	0	
1)	Butch Meese	
2)	Larry Strommen	.814
3)	Gino Agresti	. 673
4)	Jim Curtis	
2) 3) 4) 5) 6)	Dave Groner	
6)	Mary Ann Meese	
7)	Sean Garber	
8)	Chuck Stimming	. 441
9)	Al Gomez	
10)	Gabe Stiasny	. 309
	Don Woods	
	Ron Black	
	Terry Bateman	.225
	Woody Woodworth	. 213
	Jeremy Bagai	100
	Richard Larsen	
	John Jennings	
	David Smith	
	Philip Degen	38
	Curtis Lucas	
	Alan Haas	
	Luke Clippinger	
	David Schwind	
	Bob Zavoral	
	John Brussel	
	Paul Horstman	
	Bill Robertie	
	Jim Roston	
	Jon Stephens	
	Scott Day	
	Jeff Flowers	
	Greg Tomlin	
	Butch Bates	
	Ross Ratzov	
	Jake Jacobs	10
	Jan Gurvitz	10
	Lance Jenkins	10
	Austin Bennett	8
	Mary Franks	8
	Bill Julian	

#### Don Woods greatest double yet!!

Alexandra Southerland Woods 5 lbs - 3 oz Samantha Claire Woods 6 lbs - 0 oz Born on September 15th. Don, Jennifer (wife) and twins doing fine.



Thursday Warm-up to the Indiana Open
1st Jeremy Bagai (PA)
2nd Butch Meese
2nd Sean Garber
2nd (split) Woody Woodworth/John Jennings (IL)

## 48th Indiana Open Backgammon Tournament

Championship Winner: Paul Weaver (AL)
Advanced Winner: Leon Dangremond (MI)
Intermediate Division: Vince Frigo (MI)

Directors Cup Winner: Bill Davis (IL)
Indy300 Jackpot: (split) Walter Trice (MA)
and Jeremy Bagai (PA)
Amateur Jackpot: Bill Versaw (PA)
MicroDoubles: Hugh McNeil/Chester Warzel
OverFlow Doubles: Mary Ann Meese/Ray
Fogerlund (IN/CA)

\$200 Labor Day Jackpot: **Bob Zavoral** (IL) Labor Day Amateur Jackpot: **Larry Taylor** (GA) Open MicroBlitz: **Ted Kirit** (NY) Limited MicroBlitz: **Brian Barber** (NY) \$20 Quickie #1: **Kate Elmore** (GA) \$20 Quickie #1: **Jan Carlstrom** (PA)

Complete results with a story and pictures can be seen at www.Gammonville.com at http://www.gammonvillage.com/news/article\_display.cfm?resourceid=430

Championship winner Paul Weaver
wrote a story with pictures
about the 48th Indiana Open
that can be seen at www.Gammonville.com
at http://www.gammonvillage.com/
news/article\_display.cfm?resourceid=466

1st	August 3rd Mary Ann Meese	August 10th Butch Meese	August 17th Gino Agresti	August 24th Chuck Stimming
2nd	Jim Curtis	Larry Strommen	Jim Curtis	Gino Agresti
2nd	***	Woody Woodworth	***	•••

Oct 13-15 Illinois State Championships, Springfield Hilton, Springfield, IL	(217) 528-0117
Nov 17-19 Minnesota State Championships, Thunderbird Hotel, Bloomington, MN	(612) 378-1536
Nov 24-26 Ohio State Championships, Akron Holiday Inn, Arkon, OH	(330) 966-2811
Thursdays 7:00 PM at Wildcat Brewing Company (872-3446)	HBC 255-8902